WARHAMMER 40,000™ DAWN OF WAR WINTER ASSAULT™

ORK BUILDINGS

TIER 1

- Settlement
- Da Boyz Hut
- Pile O Gunz!
- Da Listenin' Post
- Bigga Listenin' Post
- Generator
- Bigga Generator
- Waaagh Banner
- Big Gunz Addon
- Mine Field

TIER 2

- 4 Waaagh Banners
- Da Mek Shop
- Biggest Listenin' Post
- Bigga Gunz Addon

TIER 3

- Orky Fort Upgrade

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WARHAMMER 40,000™ DAWN OF WAR WINTER ASSAULT™

ORK UNITS

TIER 1

- Gretchin — Builder Unit — Trained from: Settlement
- Slugga Boy — Assault Infantry — Trained from: Settlement and Da Boyz Hut
- Shoota Boy — Ranged Infantry — Trained from: Da Boyz Hut
- Storm Boy — Assault Infantry — Trained from: Da Boyz Hut — Requires: Three Waaagh Banners
- Big Mek — Commander Unit — Trained from: Da Boyz Hut

TIER 2

- Nob — Heavy Assault Infantry — Trained from: Da Boyz Hut — Requires: 4 Waaagh Banners
- Tankbusta — Anti-Vehicle Unit — Trained from: Da Boyz Hut — Requires: 4 Waaagh Banners
- Mega Armoured Nob — Commander Unit — Trained from: Settlement — Requires: 4 Waaagh Banners
- Wartrukk — Transport unit — Trained from: Da Mek Shop — Requires: 4 Waaagh Banners
- Wartrack — Fast Fire Support — Trained from: Da Mek Shop — Requires: 4 Waaagh Banners
- Killa Kan — Assault Vehicle — Trained From: Da Mek Shop — Requires: 5 Waaagh Banners

TIER 3

- Mad Dok — Medic Unit — Trained from: Settlement — Requires: Orky Fort Upgrade
- War Boss — Commander — Trained from: Settlement — Requires: Orky Fort Upgrade
- Looted Tank — Heavy Fire Support — Trained from: Da Mek Shop — Requires: Extra Vehicle Armor
- Squiggoth — Greater Monster — Trained from: Da Mek Shop — Requires: Extra Vehicle Armor

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