

SPACE MARINE BUILDINGS

TIER 1



Stronghold



Chapel Barracks



Armory



Listening Post



Plasma Generator



Thermo-Plasma Generator



Heavy Bolter Turret



Mine Field

TIER 2



Monastery



Sacred Artifact



Machine Cult



Heavily Fortified Position

Fortified Position

TIER 3



Fortress Monastery



Orbital Relay

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SPACE MARINE UNITS

TIER 1



Servitor Builder Unit
 Trained from:
 Stronghold



Scout Marine Scout Unit
 Trained from:
 Stronghold



Space Marine Heavy Infantry
 Trained from:
 Chapel Barracks



Assault Marine Assault Infantry
 Trained from:
 Chapel Barracks



Force Commander Commander Unit
 Trained from:
 Chapel Barracks

TIER 2



Apothecary Medic Unit
 Trained from:
 Sacred Artifact



Librarian Commander Unit
 Trained from:
 Sacred Artifact



Chaplain Commander Unit
 Trained from: Stronghold
 Requires:
 Monastery Upgrade



Rhino Transport
 Trained from:
 Machine Cult



Land Spaeader Raiding Vehicle
 Trained from:
 Machine Cult



Hellfire Dreadnought
 Anti-Infantry Support
 Trained from:
 Machine Cult



Dreadnought Assault Support
 Trained from:
 Machine Cult

TIER 3



Terminator Heavy Infantry
 Trained from:
 Chapel Barracks
 Requires: Orbital Relay



Assault Terminator Heavy Assault Infantry
 Trained from:
 Chapel Barracks
 Requires: Orbital Relay



Whirlwind Artillery Vehicle
 Trained from:
 Machine Cult
 Requires: Fortress Monastery



Predator Annihilator Heavy Fire Support
 Trained from: Machine Cult
 Requires:
 Heavy Armor Deployment



Land Raider Heavy Transport
 Trained from: Machine Cult
 Requires:
 Heavy Armor Deployment

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